

Creativity in Practice: The Magic Object.

In the previous video we saw the elements of creativity and four phases of creativity, let's repeat them quickly.

For the elements we have:

FIND new ideas or solutions.

COMBINE the available items into something new.

SOLVE problems in an original way.

MODIFY the existing one making it better to the context.

The 4 steps of the creative process:

PREPARATION

INCUBATION

LIGHTING

REALIZATION

Creativity is not exhausted or activated immediately but is considered as a flow.

Let's go to our game that can help us in the **preparation** phase.

We identify an object of common use in our case a teaspoon and will become a "magical object".

We should prepare a group of 10-15 people; the rules are very simple. The first person, the leader will start by indicating an alternative use of teaspoon and then throw the magic object to another participant who will indicate another alternative use (choose non-dangerous objects).

Example: This magical object is a shovel for pixies.

You pass: a monologue for pirates.

You pass: a mirror for the fairies.

You pass: a magical key to a secret world.

You pass: a small oar.

When everyone says at least an alternative use of the object the game is over and there is a small phase of reflection with the participants in which the leader asks whether the game was inspiring, easy, difficult, and other.